

QUICK GRAB

Purpose: To be the first to grab an object located on the ground between opposing players.

Set-up: Two or more players standing opposite one another with an easily handled object directly between them

Play: Place a rubber dome cone (or another object that can be easily grabbed) between opposing players. Have the players squat down in front of the object and prepare to grab it. At this point, begin to call out body parts sequentially that the players need to touch (on themselves) with both hands. Then, with no warning say, "Grab it!" (or whatever phrase fits your game or theme). For example..."Head, knees, nose, ears, toes, waist, knees, chin, shoulders, Grab it!" The first to come away with the object wins.

Variations: One vs. one
Cabin vs. cabin, etc.
Multiple cones between players

