CONEHEAD CHAOS

Purpose: To get as many players successfully through the gauntlet as possible by keeping the ping

pong ball on top of the traffic cone.

Set-up: Set up parallel boundaries to form a gauntlet. The distance between the lines will

depend on what objects are being thrown and how skilled the throwers are. The "defensive" team will line up outside the boundaries. The other team will split into two equal groups and go to opposite ends of the gauntlet with a traffic cone and ping pong

ball at one end.

Play: The offensive team will try to make its way through the gauntlet one at a time relay-

style, back and forth. Each player will hold a traffic cone on his head, and the counselor will place a ping pong ball on top. (The player may only hold the traffic cone and may not touch the ping pong ball.) The player will then walk through the gauntlet while the defensive team is trying to knock the ping pong ball off the top by throwing balls (soft foam, playground pit) underhand. If the thrown ball does not make it all the way across to the other side, defensive players may step in to get it but may only through from behind the boundary. If the offensive player makes it across safely, he passes the cone and ball to the next player to make the trip back the other way. If at any time

in the gauntlet the ping pong ball falls, the player needs to pick up the ball and run to the other side, pass the cone and ball off, and keep the relay race moving. Rounds are

timed, and only players that make it fully through the gauntlet count toward the total.

Variations: Double "offensive" lines

Multiple players per line







