Backyard Bowlin'

Purpose: Knock down the opponent's bowling pin(s) while defending your

own.

Setup: An octagonal shape (or any polygon) outlined with cones, with one

bowling pin (or more or other objects on ground or on bench) behind

each side and balls in the middle.

Play: Each cabin will be assigned a side/pin to defend. Teams will

use balls to try to knock down other bowling pins. However, players may not move with the ball; it must be passed (subject to change or might be a variation). Also, defenders may only wave arms, intercept passes, etc. — no physical contact. Girls will only be attacking girls' pins, and boys will only attack boys' pins; but when a cabin's pin is knocked down, they may go to help defend any pin from their team, boy or girl. If there happens to be 1 girl cabin and 1 boy cabin from opposing teams left at the end, there

will be an all-play announced, and the last pin standing will win the

round.

Variations: Only boys attacking

Only girls attacking

Individual cabins attacking or defending

Last-round setup with many pins behind opposite sides

